# **Division BUMP**

2 Player Division Game

## <u>Materials:</u>

 $\Box$  1 Division BUMP Game Board (choose from ÷2, ÷3, ÷4, ÷5, ÷6, ÷7, ÷8, ÷9, ÷10)

□ 10 chips or clear counters of one color for each player (Example: 10 red & 10 yellow)

#### □ Die/Dice - Choose ONE option:

 $\Box$  1 ten-sided die (use for facts 1–10). Use ONLY the bold circles on the game board for play.

 $\square$  2 six-sided dice (use for facts 1-12). Use all circles on the game board for play.

### Rules:

Objective: The first player to get rid of all 10 counters wins!

#### **Basic Rules:**

□ Roll dice. Place a clear counter on the expression with the matching quotient.

□ If the number is already covered by another player's counter, BUMP it!

□ If the number is already covered by YOUR counter, put an additional counter on top to "crown" it and that number becomes closed and un-bump-able!

□ If a player rolls doubles he gets to roll again.

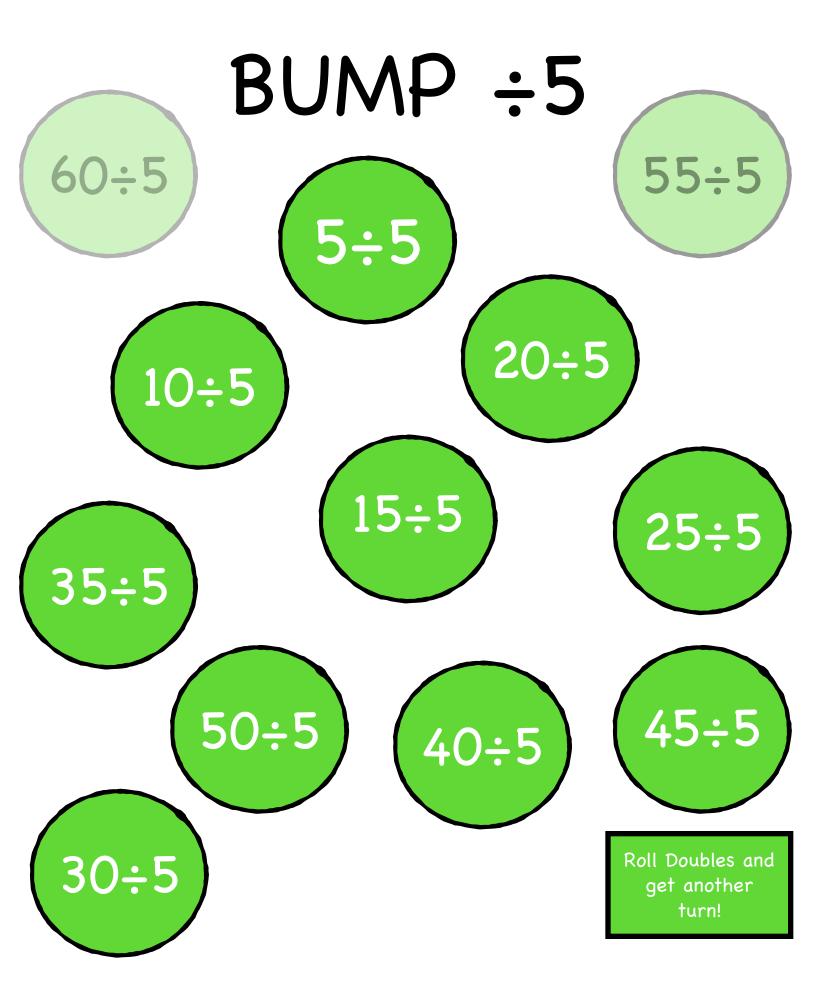
□ If all possible circles (expressions) are closed, the player loses a turn.

### Variations:

□ Level 1: Put your counter on the circle containing the expression that matches the quotient on your dice.

□ Level 2: Put your counter on the circle containing the expression that matches the quotient, or choose two other expressions that total that quotient and cover each with a counter.

□ Level 3: BUMP Unlimited. Put your counter on the circle containing expression that matches the quotient, or determine a combinations of unlimited numbers that total the quotient and cover each with a counter.



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