

Overview

In this activity pairs/small groups engage in creative visualization, sketching out a new and innovative idea for an invention or product.

Materials

- [Creative Visualization Organizer](#)

21st-Century Skills Targeted

- Creativity
- Communication
- Critical Thinking
- Collaboration
- Social Skills
- Flexibility

Steps

- Each pair/group is tasked with coming up with an idea for an invention or concept they think would be useful (and cool!).
- Pairs/groups will then share their idea with the whole class.

NOTE: this activity can be as informal/formal as you choose. For something more formal, pairs/groups can:

- do research to see if their invention/concept exists yet
 - sketch/design/build prototypes
 - build out a brand for their invention including a logo, marketing plan, budget, etc.
- If groups struggle to get started, consider sharing some of these ideas:
 - A traffic system that doesn't rely on colors
 - A new immersive gaming system
 - A new idea for a social networking domain
 - A portable smartphone charging source
 - A new tablet/smartphone app

